

Registration Form
Please complete, detach and remit
with payment to STMC

Name of Player: _____

Address _____

Phone Number _____

T-Shirt Size (Circle) YS YM YL S M L

Date of Birth of Player: ___M___D___Y

School _____

Presently in Grade _____

Medical Issues (if any) _____

Name of Parents/Guardians _____

Emergency Contact Phone Number _____

Awareness of risk: I hereby approve of my child's attendance in the STMC Knight's Spring League and certify that he/she is in good health and able to participate in the league activities. I authorize that the coaches act for me according to their best judgment in any emergency requiring medical attention. I understand and am aware of the associated risks with participation within such a program.

Parent/Guardian Name _____

Parent/Guardian Signature _____

**PLEASE SEND
REGISTRATION FORMS
TO:
Spring League
Basketball
C/O
Saint Thomas More
Collegiate
7450 12th Avenue
Burnaby, BC
V3N 2K1**

**For any questions please
contact
Mr. Aaron Mitchell or
Mrs. Jen Farano
at 604-521-1801**



STMC KNIGHTS

Basketball

Spring League



COACHES

Mr. Aaron Mitchell

Mr. Mitchell played basketball at Langara College for 3 years. He then played 1 year at Brandon University. He is currently the Senior Boys coach at STMC, and has coached various provincial select teams over the years.



Mrs. Jen Farano

Mrs. Farano played basketball at Douglas College and at UCC in Kamloops. She has been coaching Senior Girls basketball for the past 14 years and is currently coaching the Senior Girls at STMC and has coached various club teams in the summer.



Dates:

Tuesday April 6th, 2010 to

Thursday April 29th, 2010

Days - Every Tuesday and Thursday

Times - 5:30pm—7:30pm

Ages:

Anyone currently in Grades 4 to 7

Cost:

\$125.00 per player - Cheques made out to STMC Spring League

All players need to bring:

**A Basketball

**Proper playing shoes and clothing

**A Water Bottle

Spring League Focus

We will be focusing on the following;

- Passing
- Dribbling
- Shooting
- Offensive skills
- Defensive skills

Most importantly we want everyone to have

FUN!



Every session will consist of 1 hour of skill development and 30-45 minutes of games.

At the end of every session we will recognize players who:

1. Hustle
2. Implement a new skill into a game